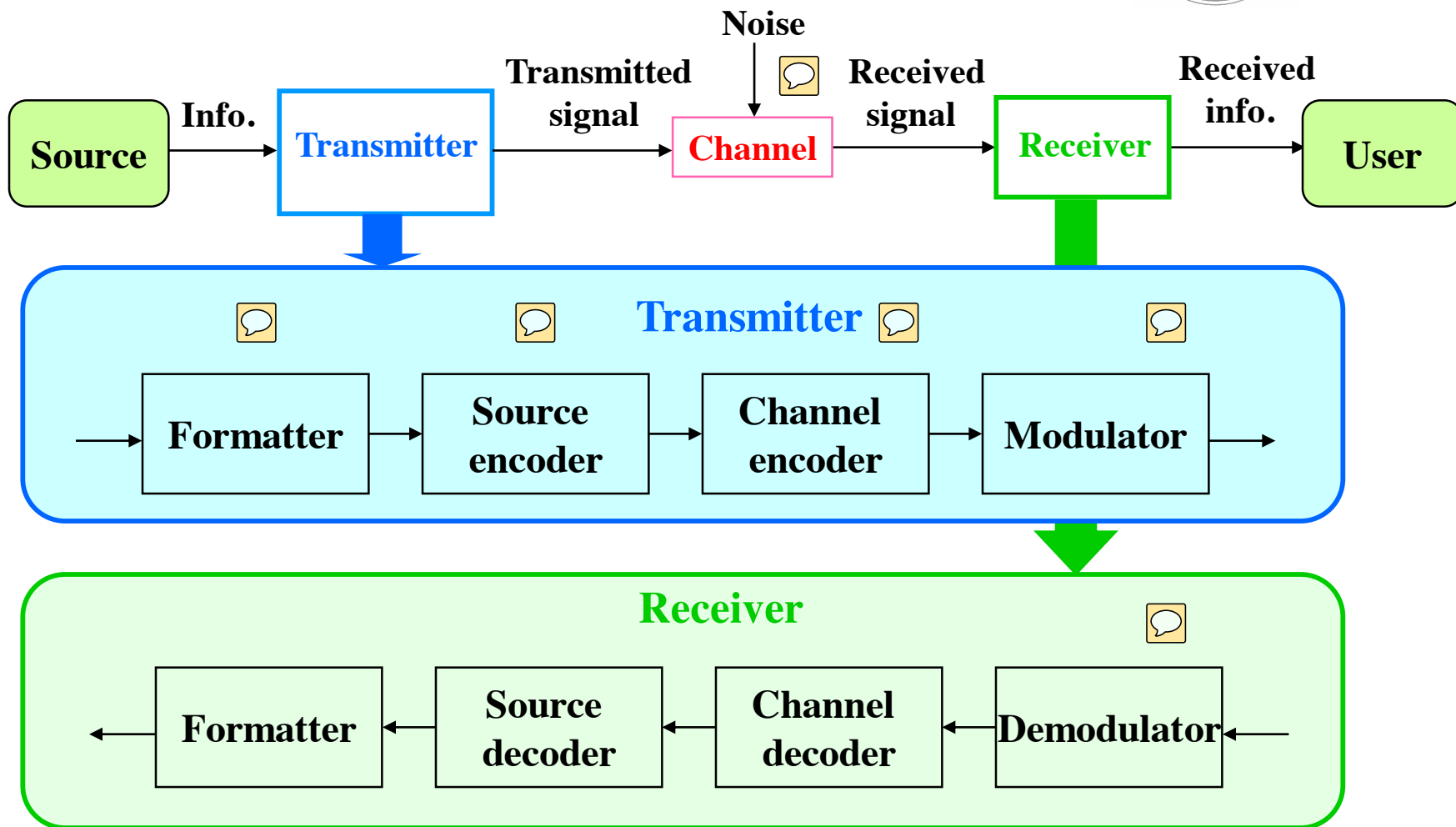


Outline



- A preliminary overview
- Propagation characteristics
- ISO-OSI Model
- **Physical layer: modulation**
- MAC layer:
 - Fixed resource assignment
 - Random access
 - Ethernet (CSMA/CD)
 - WiFi (CSMA/CA)
- Personal Area Networks
 - Bluetooth
 - Zigbee
- Cellular network dimensioning
- Cellular networks
 - From GSM (2G) to UMTS (3G)
 - LTE (4G)

General Structure of a Communication System



Channel Capacity



- Channel Capacity (C)
 - the maximum rate at which data can be transmitted over a given communication path, or channel, under given conditions
- Data rate (bps)
 - rate at which data can be communicated , impairments, such as noise, limit data rate that can be achieved
- Bandwidth (B)
 - the bandwidth of the transmitted signal as constrained by the transmitter and the nature of the transmission medium (Hertz)
- Noise (N)
 - impairments on the communications path
- Error rate - rate at which errors occur (BER)
 - Error = transmit 1 and receive 0; transmit 0 and receive 1



Reasons for choosing encoding techniques



- Digital data, digital signal
 - Equipment less complex and expensive than digital-to-analog modulation equipment
- Analog data, digital signal
 - Permits use of modern digital transmission and switching equipment
- Digital data, analog signal
 - Some transmission media will only propagate analog signals
 - E.g., unguided media (air)
- Analog data, analog signal
 - Analog data in electrical form can be transmitted easily and cheaply
 - E.g., AM Radio

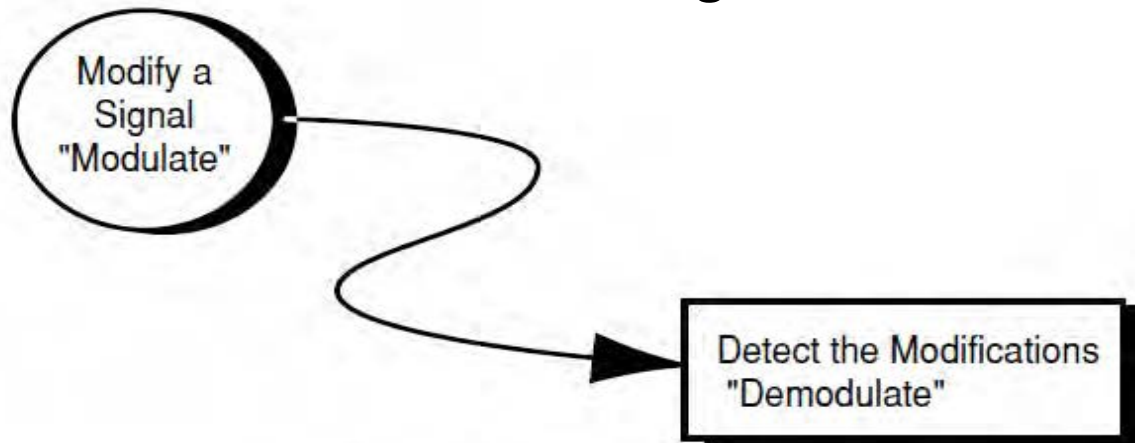


What is modulation ?

- Modulation = Adding information to a carrier signal

$$x(t) = A \cos(2\pi ft + \Phi) \quad \text{💬}$$

- A – amplitude
- f – frequency
- Φ – phase (initial angle of the sinusoidal function at its origin)
- The sine wave on which the characteristics of the information signal are modulated is called a carrier signal



Any reliably detectable change in
signal characteristics can carry information

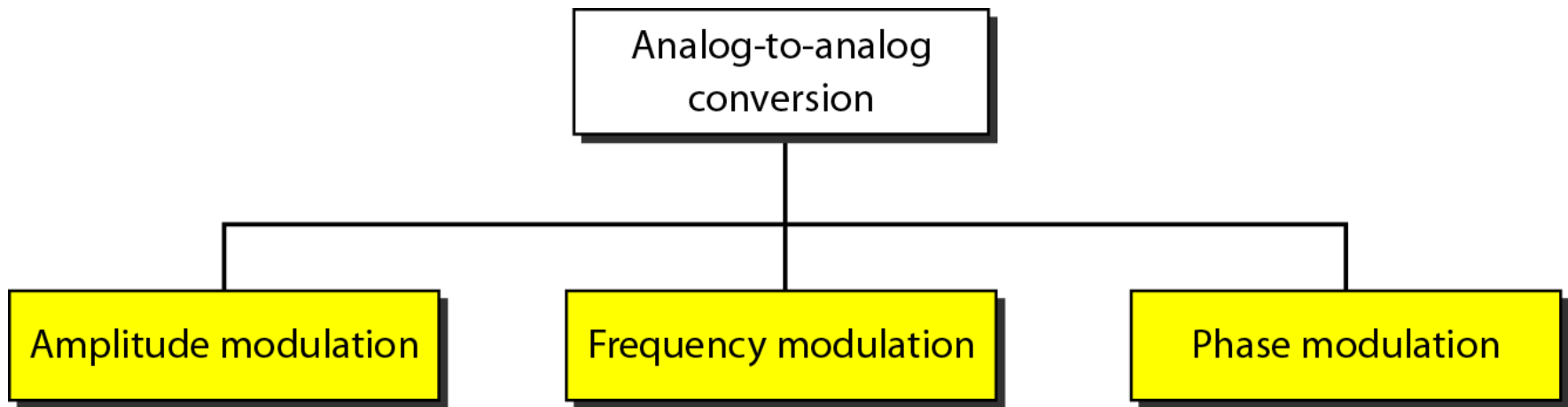
Analog(-to-analog) modulation



Analog-to-analog conversion is the representation of analog information by an analog signal. One may ask why we need to modulate an analog signal; it is already analog. Modulation is needed if the medium is bandpass in nature or if only a bandpass channel is available to us.

- Amplitude Modulation
- Frequency Modulation
- Phase Modulation

Types of analog-to-analog modulation



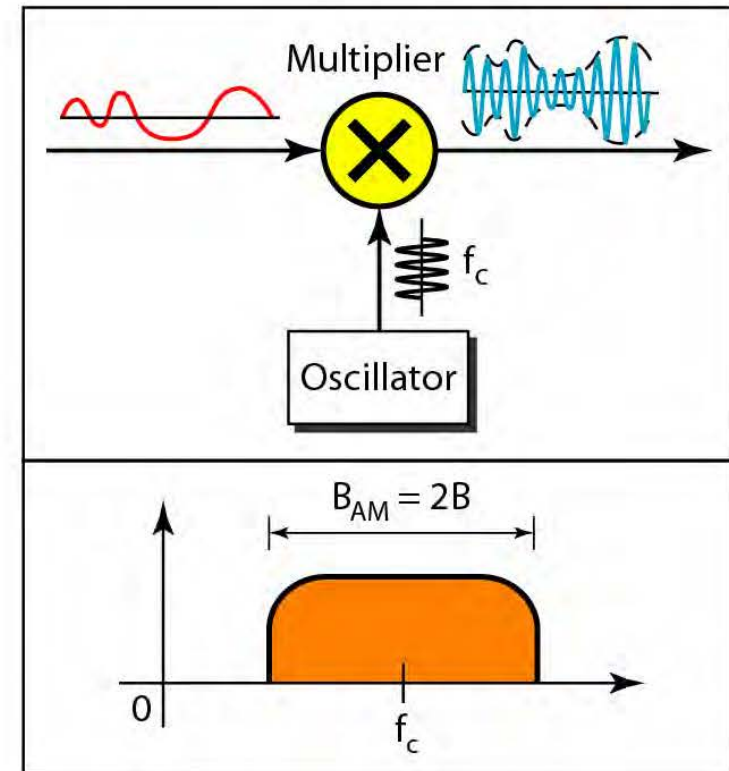
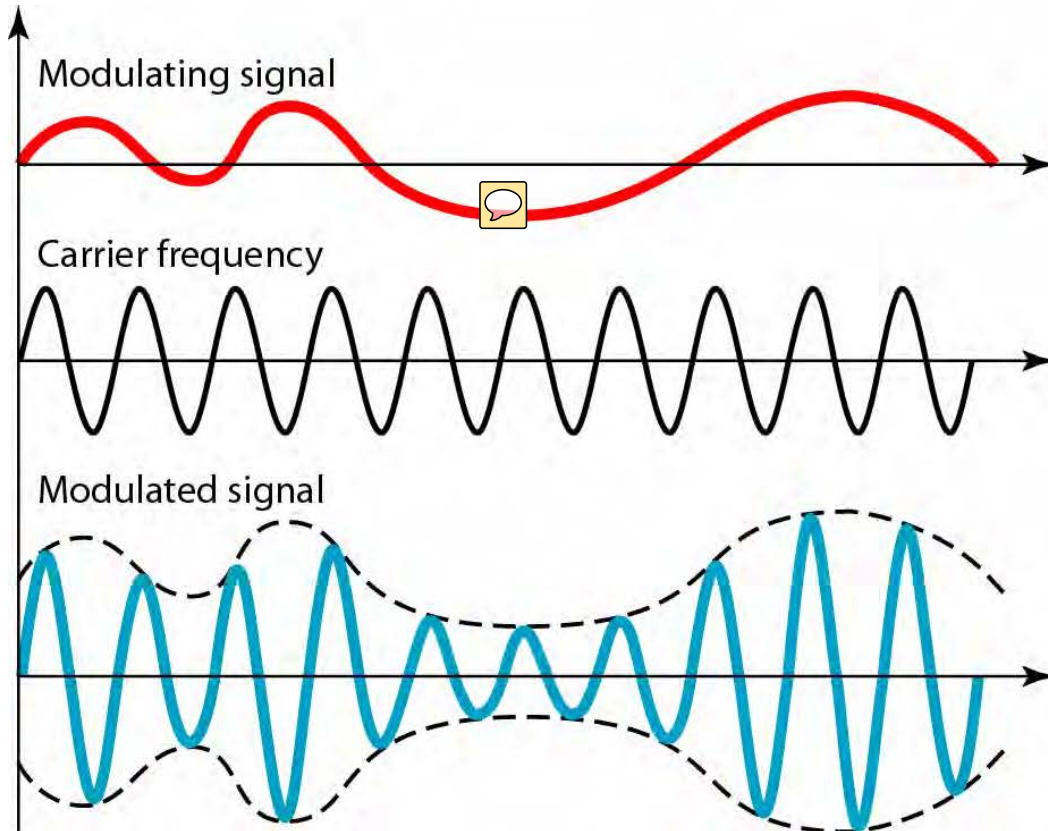
Amplitude Modulation (AM)



- A carrier signal is modulated only in amplitude value
- The modulating signal is the envelope of the carrier
- The required bandwidth is $2B$, where B is the bandwidth of the modulating signal
- Since on both sides of the carrier freq. f_c , the spectrum is identical, we can discard one half, thus requiring a smaller bandwidth for transmission.



Amplitude Modulation (AM) - ctd



Amplitude Modulation (AM) - ctd



- The total bandwidth required for AM can be determined from the bandwidth of the audio signal: $B_{AM} = 2B$.

$m(t) \rightarrow$ information signal

$A_c \cos[2\pi f_c t] \rightarrow$ carrier

$f_c \rightarrow$ carrier frequency

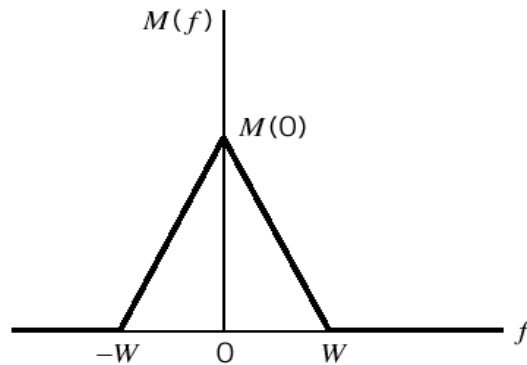
$S_{AM}(t) = A_c [1 + m(t)] \cos[2\pi f_c t] \rightarrow$ transmitted signal

k_a 

Spectrum of AM signal



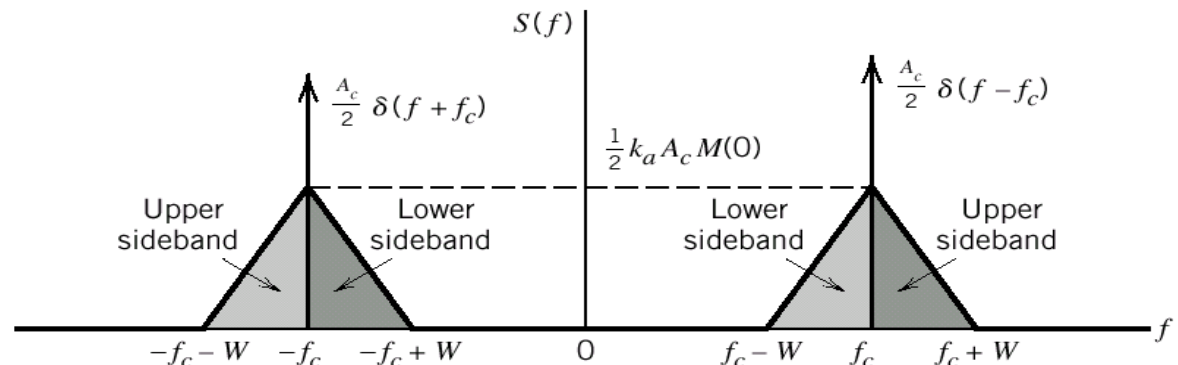
$$S(f) = \frac{A_c}{2} [\delta(f - f_c) + \delta(f + f_c)] + \frac{k_a A_c}{2} [M(f - f_c) + M(f + f_c)]$$



(a)



Spectrum of baseband signal.



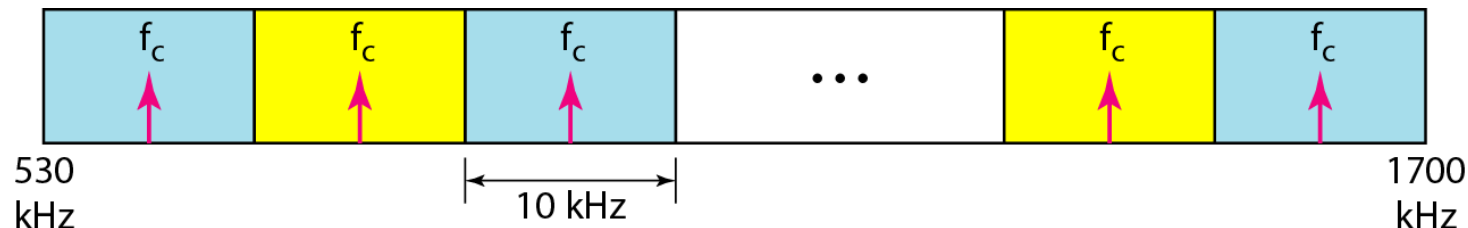
(b)



Spectrum of AM signal.



Band allocation



Frequency Modulation



- Unlike AM, the amplitude of the FM carrier is kept constant (constant envelope) & the *carrier* frequency is varied proportional to the modulating signal $m(t)$:

$$S_{FM}(t) = A_c \cos[\theta(t)]$$

$\omega(t)$ = instantaneous angular frequency

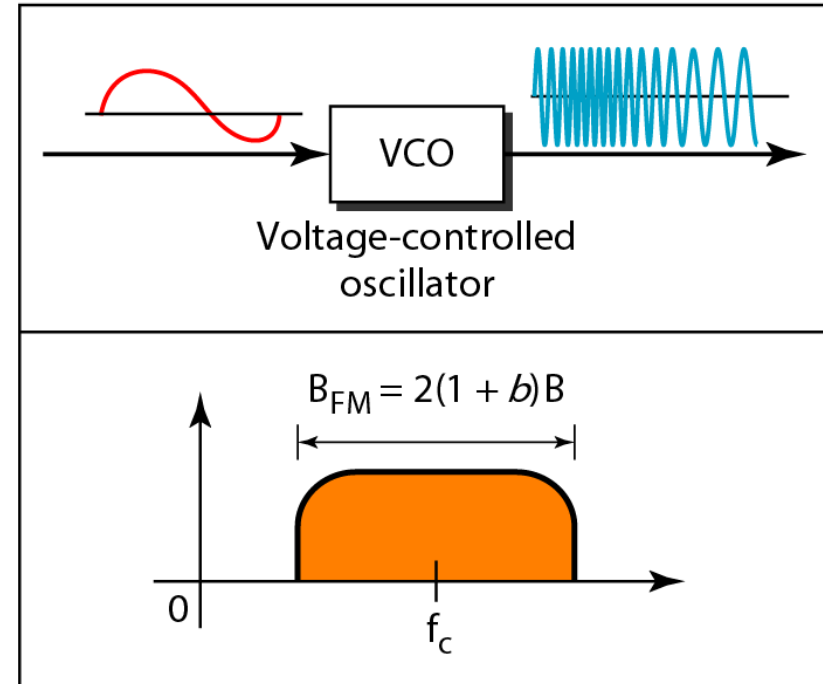
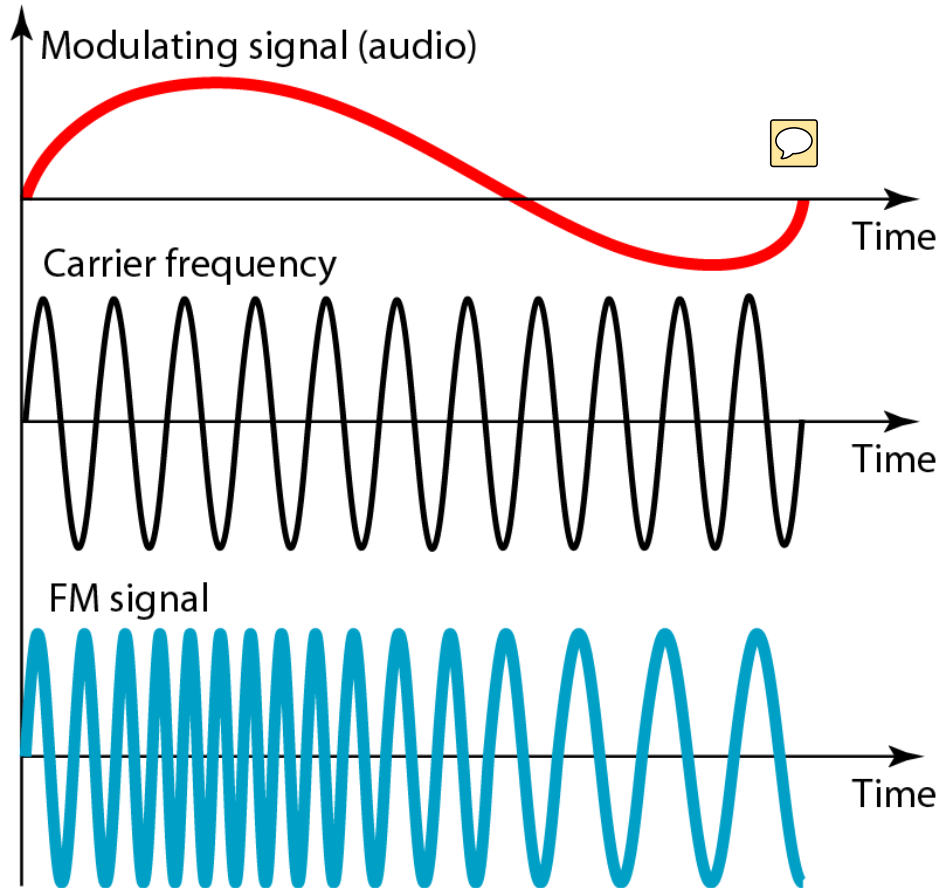
$$= \frac{d\theta}{dt} = 2\pi f_c + 2\pi k_f m(t) \quad \leftarrow \text{desired}$$

- f_c plus a deviation of $k_f m(t)$
 - k_f : frequency deviation constant (in Hz/V) - defines amount magnitude of allowable frequency change
- The total bandwidth required for FM can be determined from the bandwidth of the audio signal: $B_{FM} = 2(1 + \beta)B$, where β is usually 4 ($B_{FM} = 10 B$).

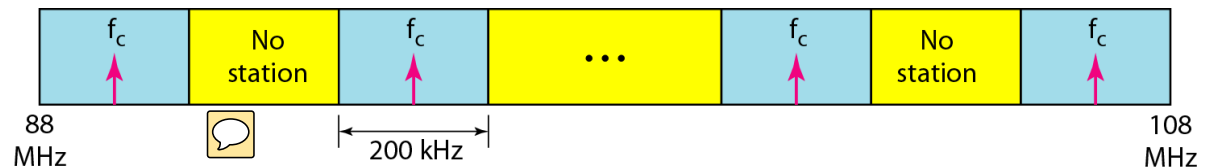
Frequency Modulation (ctd)



Amplitude



Band allocation





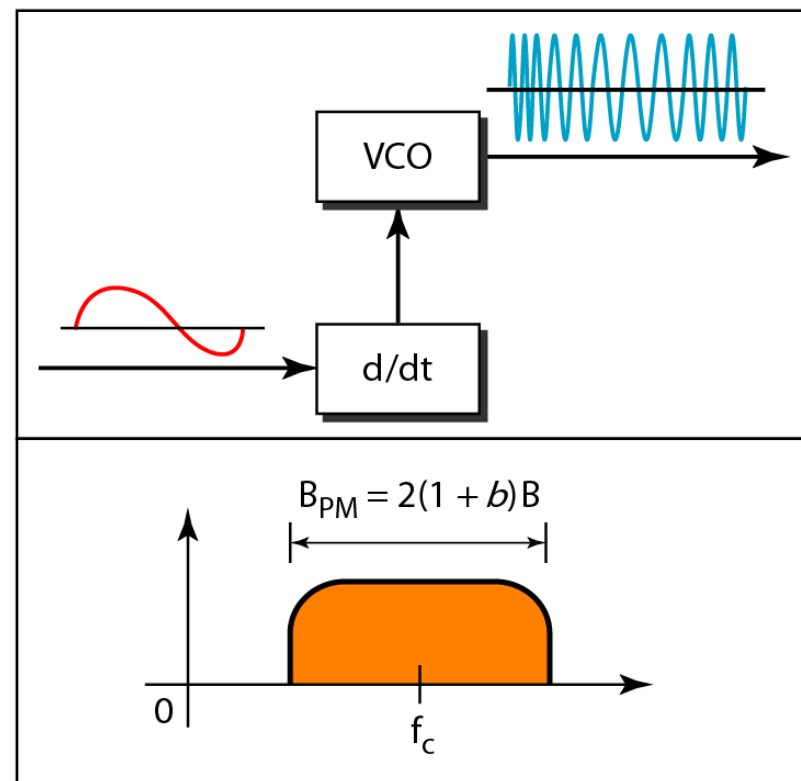
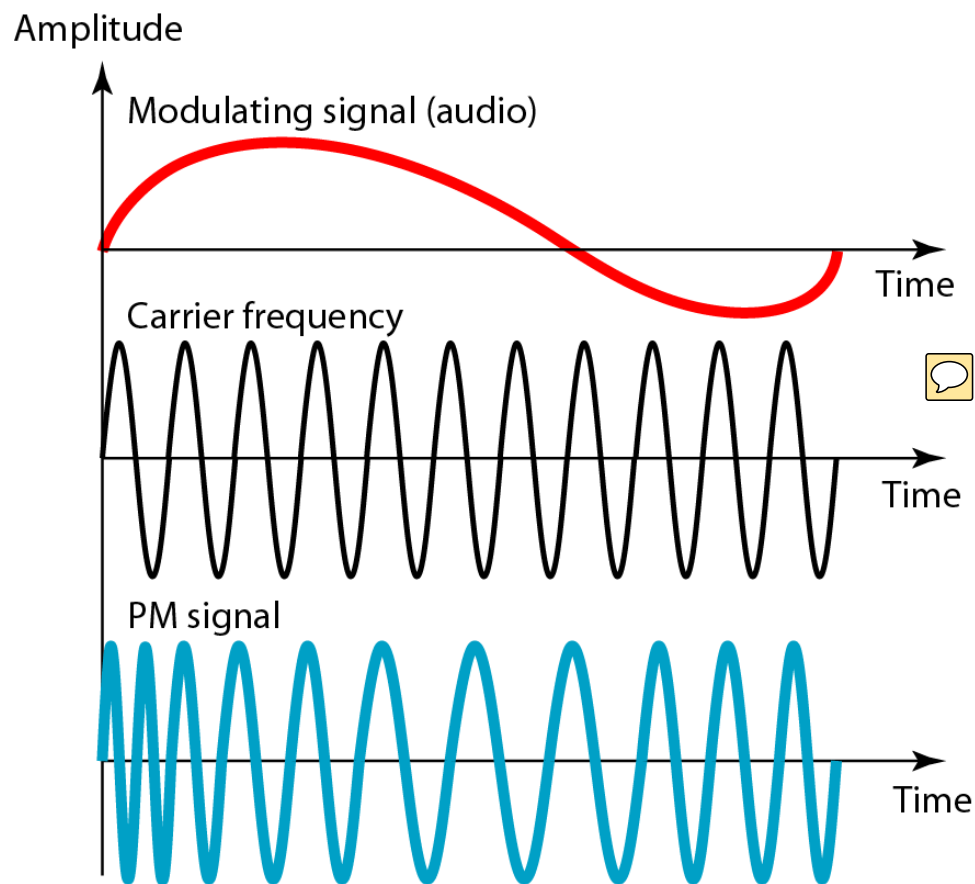
Phase Modulation (PM)

- The modulating signal only changes the phase of the carrier signal.

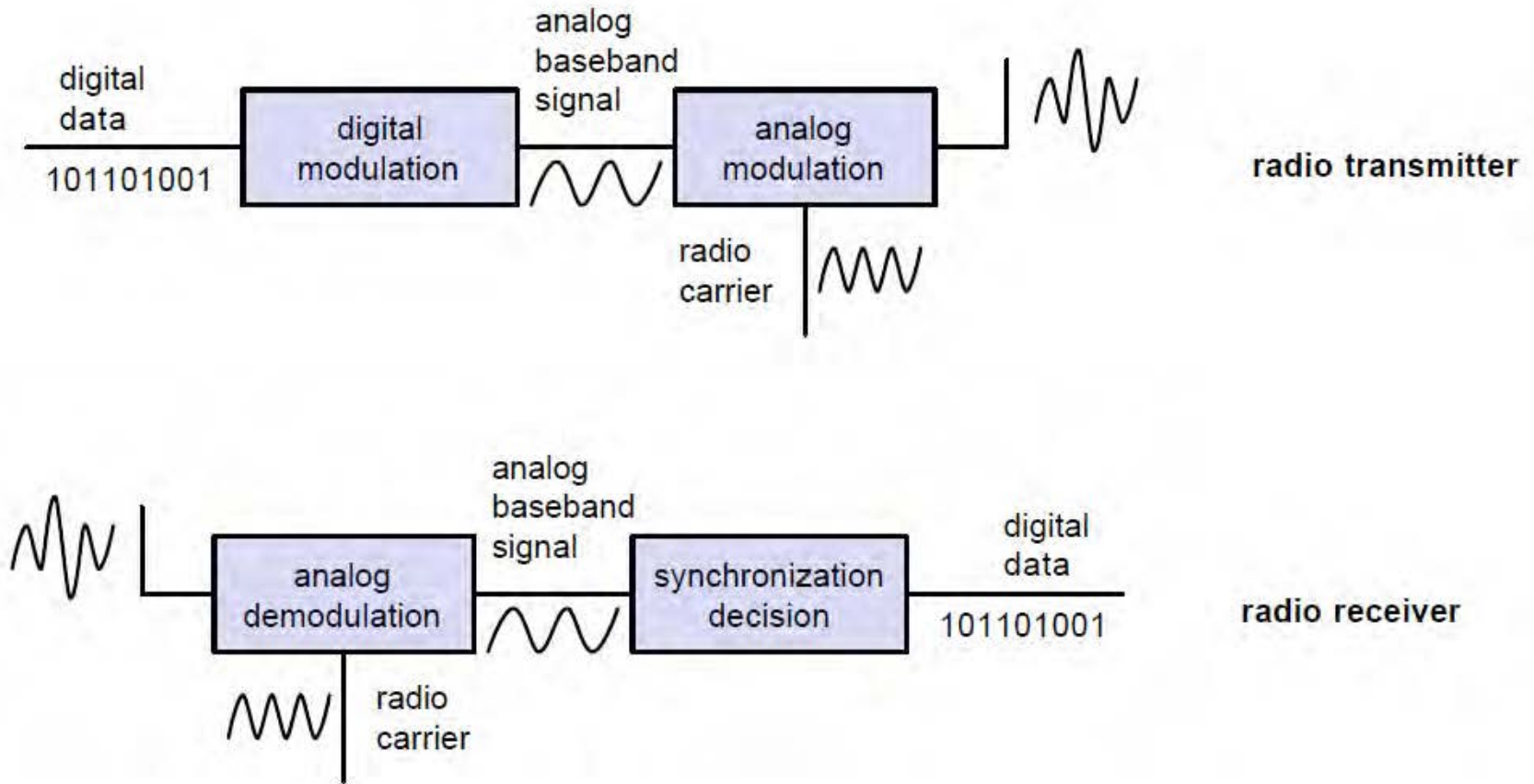
$$S_{PM}(t) = A_c \cos[2\pi f_c t + k_p m(t)]$$

- The phase change manifests itself as a frequency change but the instantaneous frequency change is proportional to the derivative of the amplitude.
- The bandwidth is higher than for AM.
- The total bandwidth required for PM can be determined from the bandwidth and maximum amplitude of the modulating signal: $B_{PM} = 2(1 + \beta)B$, where β is usually 2 ($B_{PM} = 6 B$).

Phase Modulation (ctd)



Digital modulation and demodulation



If the information is digital, changing parameters is called "keying"

Digital modulation: classification



Digital modulation can be broadly classified as:

1. Linear (change Amplitude or phase)
2. Non linear modulation techniques (change frequency).

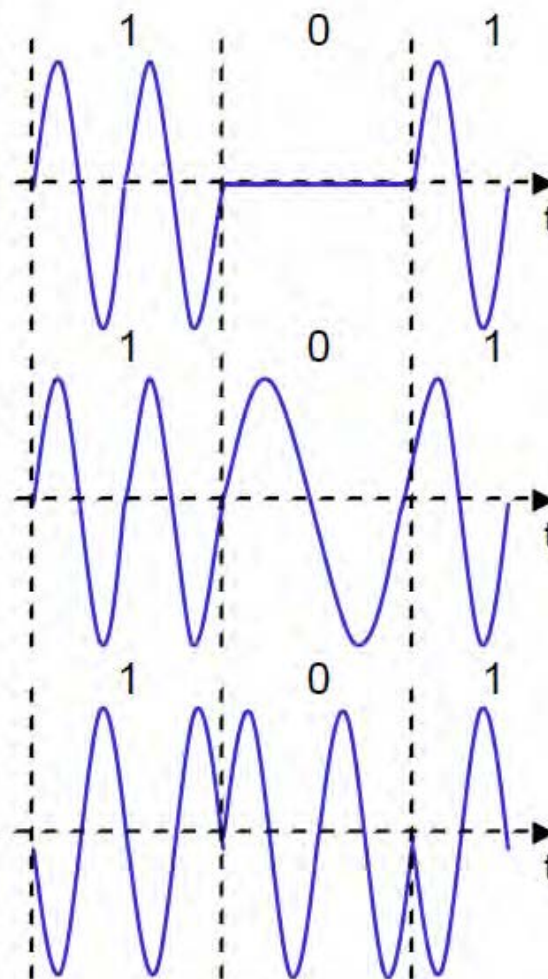
Linear Modulation Techniques:

- The **amplitude/phase** of the transmitted signal $s(t)$ varies **linearly** with the modulating digital signal $m(t)$.
- They are **bandwidth efficient (because the frequency does not change)** and, hence, are very attractive for use in wireless communication systems where there is an increasing demand to accommodate more and more users within a limited spectrum.

Digital modulation techniques



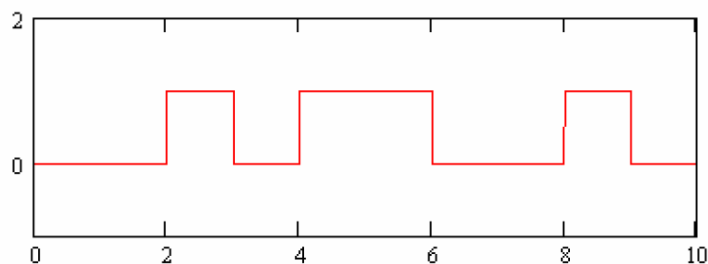
- Amplitude Shift Keying (ASK):
 - change amplitude with each symbol
 - frequency constant
 - low bandwidth requirements
 - very susceptible to interference
- Frequency Shift Keying (FSK):
 - change frequency with each symbol
 - needs larger bandwidth
- Phase Shift Keying (PSK):
 - Change phase with each symbol
 - More complex
 - robust against interference



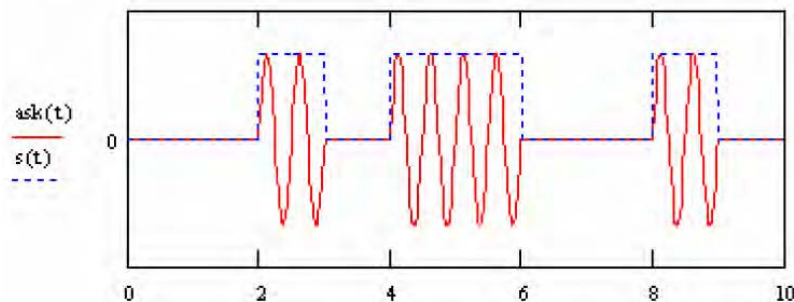
Amplitude Shift Keying (ASK)



- ASK On-off keying (OOK) – frequency is kept constant, amplitude has 2 levels (for bit 1 and for bit 0)



$$ASK(t) = s(t) \sin(2\pi f t)$$

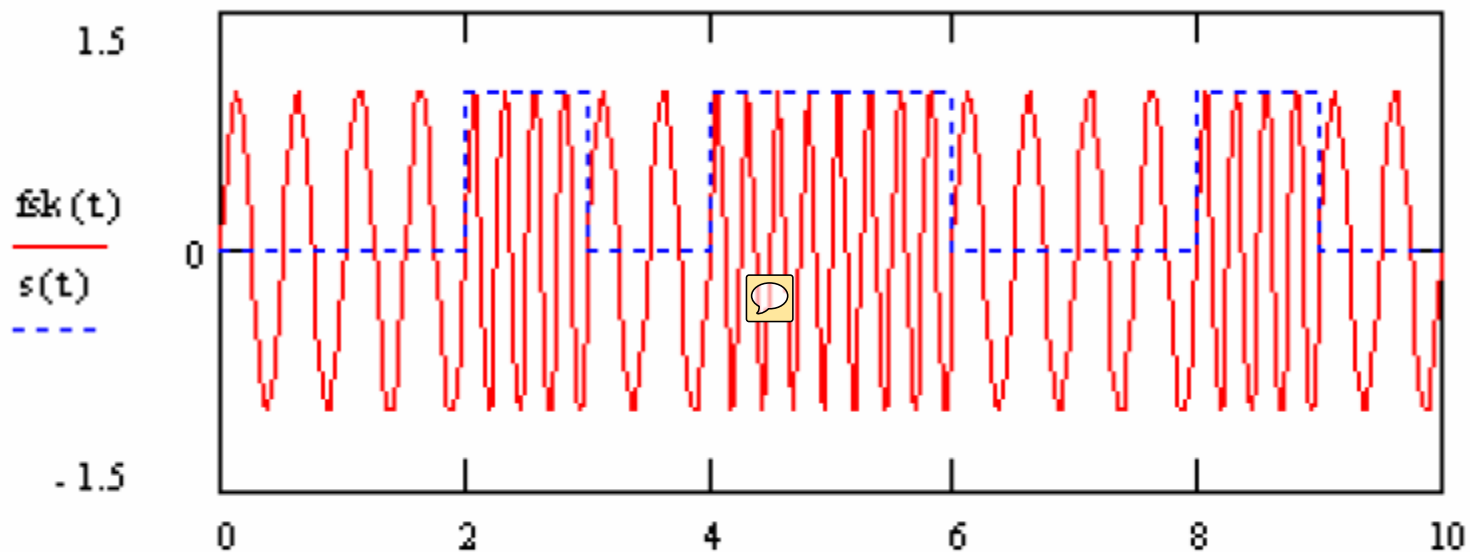


The binary sequence 0010110010

Frequency shift keying (FSK)

$$FSK(t) = \begin{cases} \sin(2\pi f_1 t) & \text{for bit 1} \\ \sin(2\pi f_2 t) & \text{for bit 0} \end{cases}$$

The carrier frequency can assume two values (f_1 and f_2)



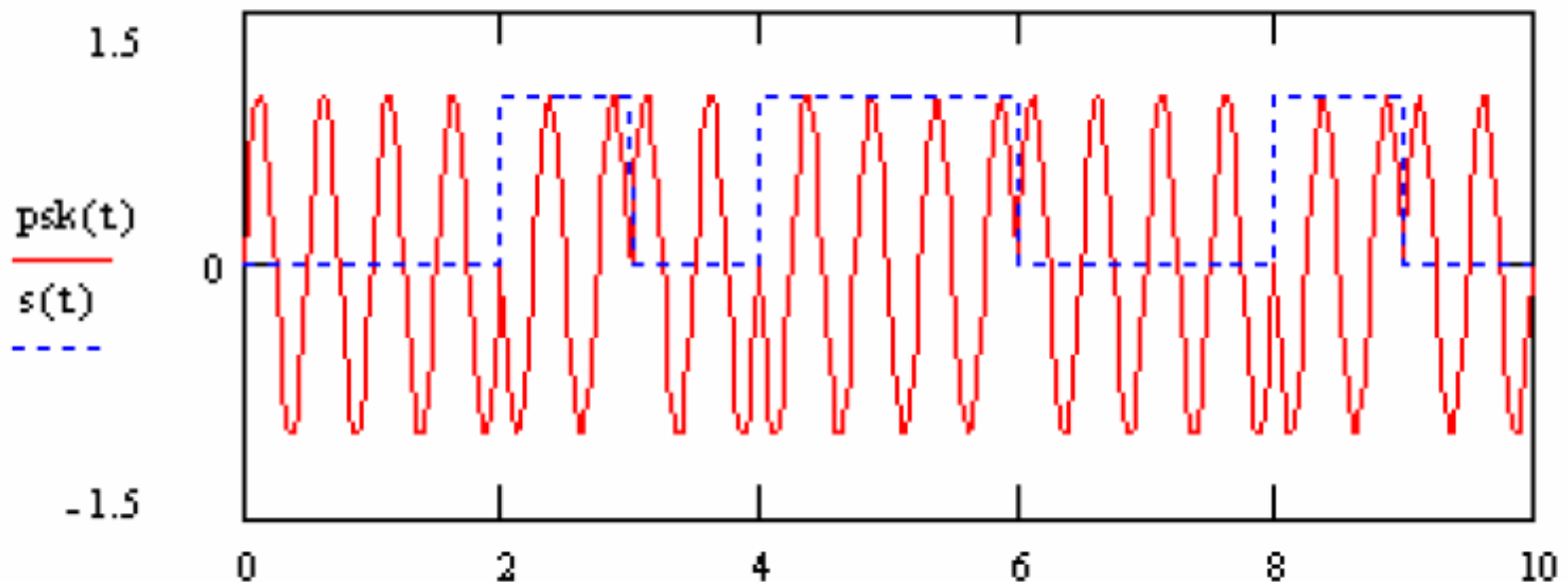
The binary sequence 0010110010 (as before)

Phase shift keying (PSK)



$$PSK(t) = \begin{cases} \sin(2\pi f t) & \text{for bit 1} \\ \sin(2\pi f t + \pi) & \text{for bit 0} \end{cases}$$

The phase offset can assume two values (0 and π) - **BINARY**



The binary sequence 0010110010 (as before)

Binary phase shift keying (BPSK)

If the sinusoidal carrier has energy per bit E_b and bit duration T_b , then the transmitted BPSK signal is either:

$$S_{\text{BPSK}}(t) = \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_c t + \theta_c) \quad 0 \leq t \leq T_b \text{ (binary 1)}$$

$$\begin{aligned} S_{\text{BPSK}}(t) &= \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_c t + \pi + \theta_c) \\ &= -\sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_c t + \theta_c) \quad 0 \leq t \leq T_b \text{ (binary 0)} \end{aligned}$$

Quadrature phase shift keying (QPSK)



- A linear modulation scheme
- The phase of the carrier takes on 1 of 4 equally spaced values, such as 0 , $\pi/2$, π , and $3\pi/2$, where each value of phase corresponds to a unique pair of message bits.
- The QPSK signal for this set of symbol states may be defined as:

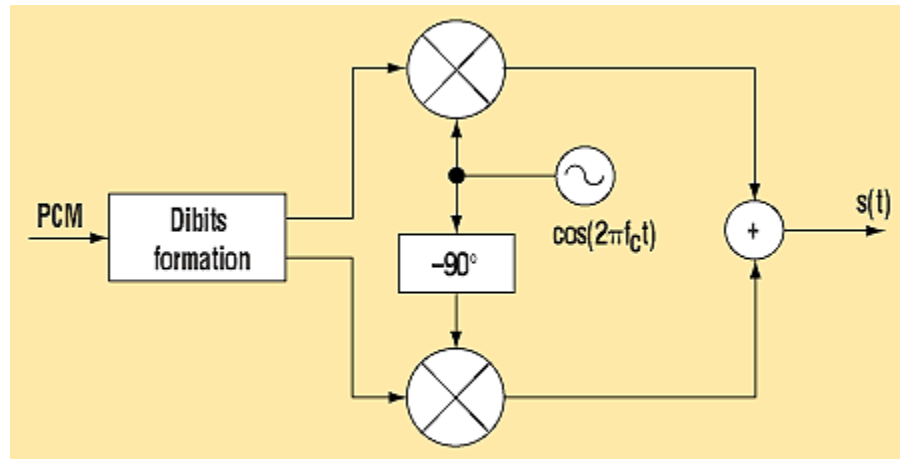
$$S_{\text{QPSK}}(t) = \sqrt{\frac{2E_s}{T_s}} \cos \left[2\pi f_c t + (i-1) \frac{\pi}{2} \right] \quad 0 \leq t \leq T_s \quad i = 1, 2, 3, 4.$$

- QPSK has twice the bandwidth efficiency of BPSK, since 2 bits are transmitted in a single modulation symbol.

QPSK as two BPSKs



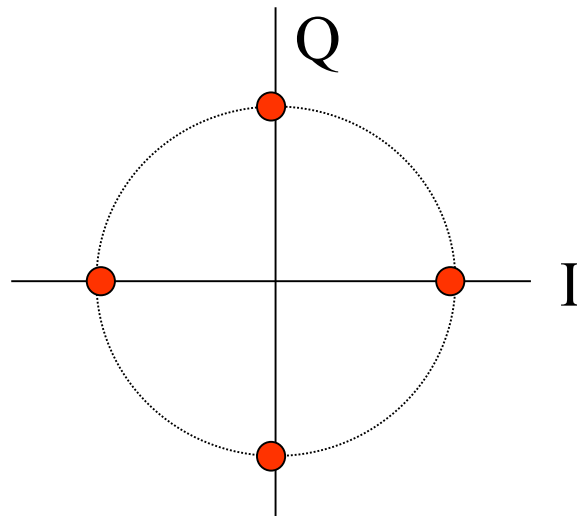
$$S_{\text{QPSK}} = \{ \sqrt{E_s} \cos \left[(i-1) \frac{\pi}{2} \right] \phi_1(t) - \sqrt{E_s} \sin \left[(i-1) \frac{\pi}{2} \right] \phi_2(t) \} \quad i = 1, 2, 3, 4$$



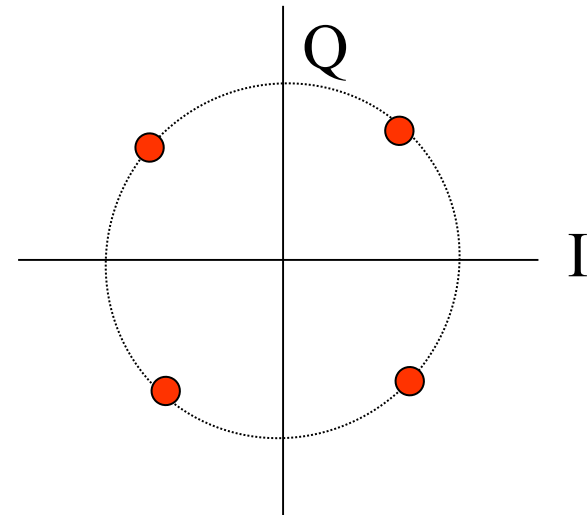
1. The classical method of implementing $s(t)$ for a QPSK modulator is shown by this block diagram.

- QPSK can be interpreted as two independent BPSK systems (one on the I-channel and one on Q-channel) $\rightarrow$ same performance (bit error rate) but twice the bandwidth (spectrum) efficiency.

QPSK Constellation Diagram



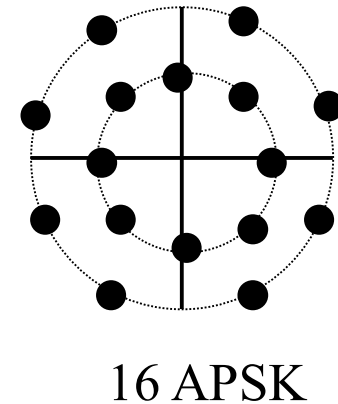
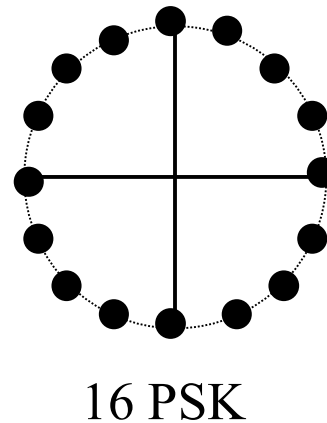
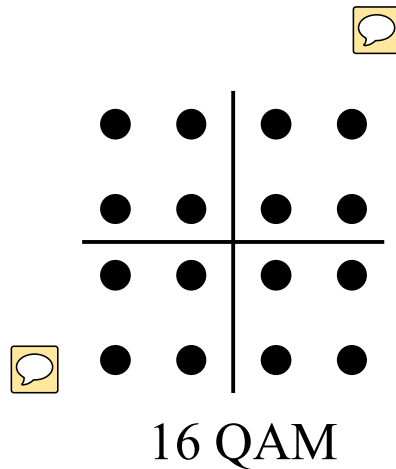
Carrier phases
 $\{0, \pi/2, \pi, 3\pi/2\}$



Carrier phases
 $\{\pi/4, 3\pi/4, 5\pi/4, 7\pi/4\}$

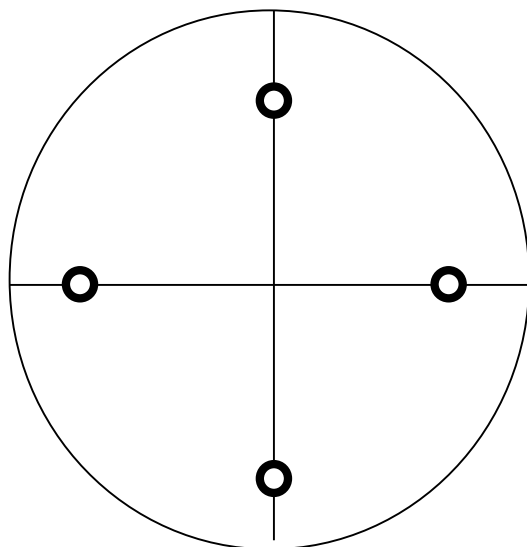
- Quadrature Phase Shift Keying has twice the bandwidth efficiency of BPSK since 2 bits are transmitted in a single modulation symbol

Multi-level (M-ary) Phase and Amplitude Modulation

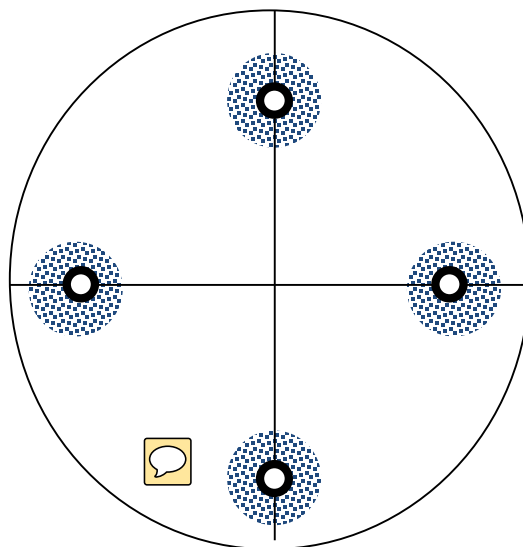


- **Amplitude and phase shift keying** can be combined to transmit several bits per symbol.
 - Often referred to as *linear* as they require linear amplification.
 - More bandwidth-efficient, but more susceptible to noise.
- For $M=4$, **16QAM has the largest distance between points**, but requires **very linear amplification**. **16PSK** has less stringent linearity requirements, but has **less spacing between constellation points**, and is therefore more affected by noise.

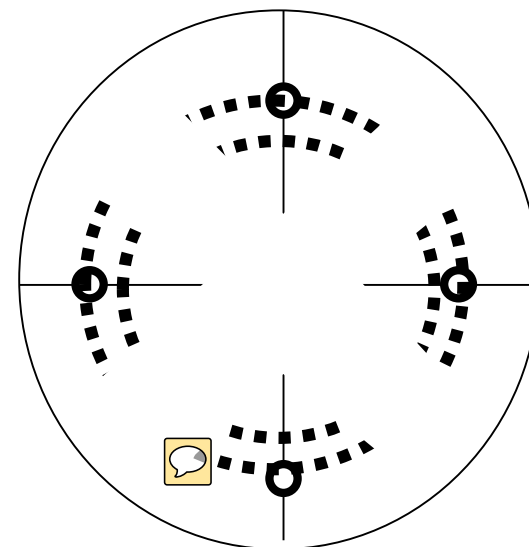
Distortions



Perfect channel



White noise



Phase jitter

Bandwidth Efficiency

$$\frac{f_b}{W} < \log_2 \left(1 + \frac{E_b f_b}{\eta W} \right)$$



f_b = capacity (bits per second)

W = **bandwidth** of the modulating baseband signal (Hz)

E_b = energy per bit

η = noise power density (watts/Hz)

Thus

$E_b f_b$ = total signal power

ηW = total noise power

$\frac{f_b}{W}$ = bandwidth use efficiency

= bits per second per Hz



Comparison of Modulation Types

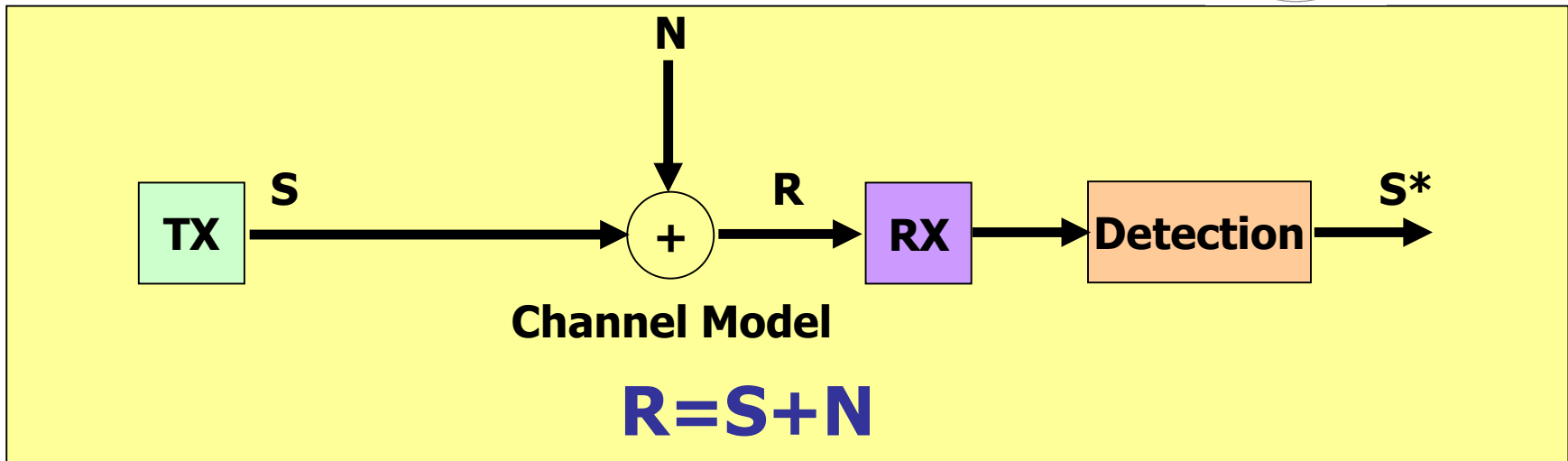
Modulation Format	Bandwidth efficiency C/B	$\text{Log}_2(C/B)$	Error-free E_b/N_0
16 PSK	4	2	18dB
16 QAM	4	2	15dB
8 PSK	3	1.6	14.5dB
4 PSK	2	1	10dB
4 QAM	2	1	10dB
BFSK	1	0	13dB
BPSK	1	0	10.5dB



Spectral Efficiencies - Examples

- GSM Europe Digital Cellular
 - Data Rate = 270kb/s; Bandwidth = 200kHz
 - Bandwidth efficiency = $270/200 = 1.35\text{bits/sec/Hz}$
- IS-95 North American Digital Cellular
 - Data Rate = 48kb/s; Bandwidth = 30kHz
 - Bandwidth efficiency = $48/30 = 1.6\text{bits/sec/Hz}$

Basic Communication Model in AWGN



Detection Performance:

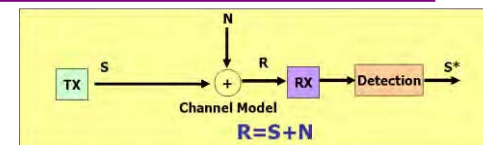
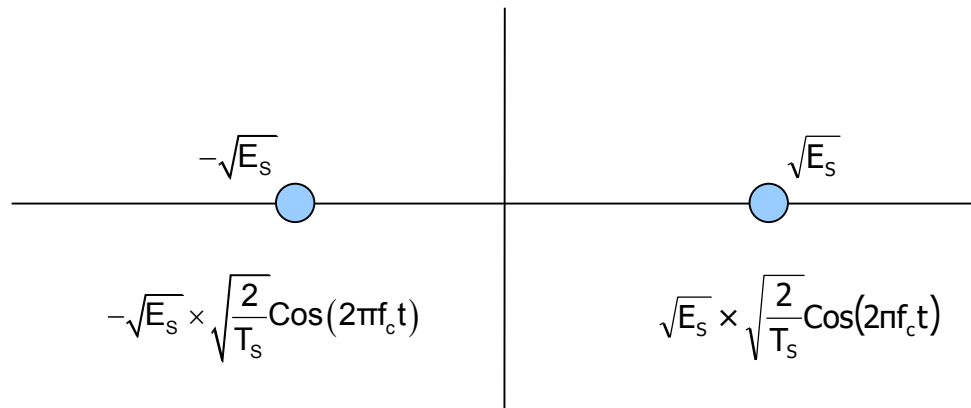
- Correct Detection
 - $S = S^*$
- Erroneous Detection
 - $S \neq S^*$

BPSK Modulation over AWGN Channels



$$S \in \{-\sqrt{E_s}, \sqrt{E_s}\}$$

$E_s \rightarrow$ Energy per Symbol



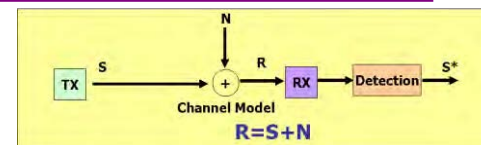
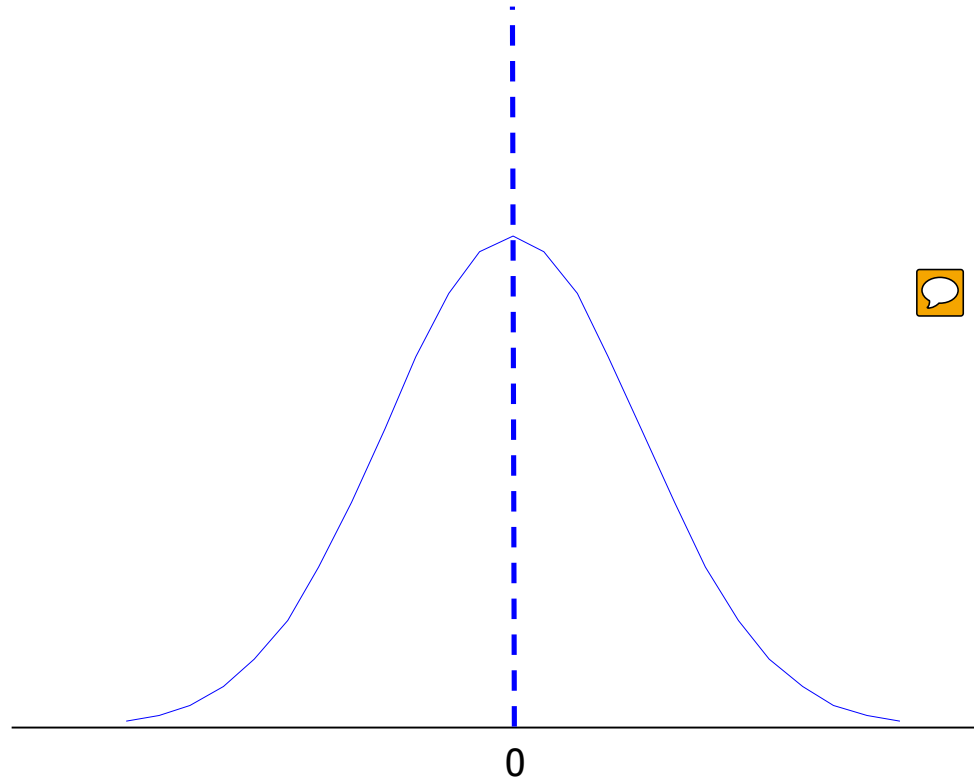
BPSK Modulation over AWGN Channels



$$N \in]-\infty, \infty[$$

Gaussian Noise

$$f_N(n) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{n^2}{2\sigma^2}}$$



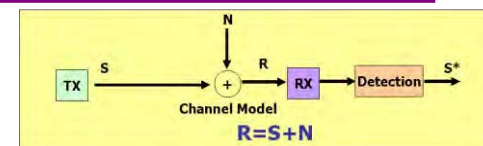
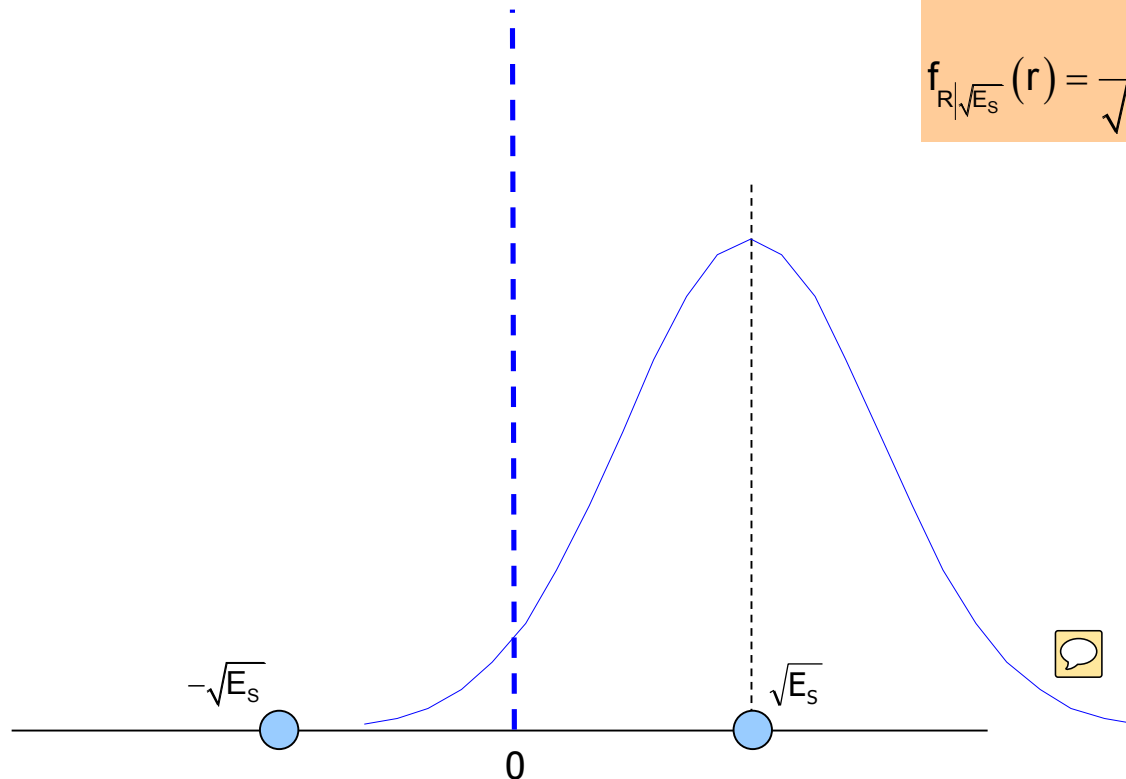
BPSK Modulation over AWGN Channels



$$R \in]-\infty, \infty[$$

Received signal distribution given $\sqrt{E_s}$ transmitted

$$f_{R|\sqrt{E_s}}(r) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(r-\sqrt{E_s})^2}{2\sigma^2}}$$



BPSK Modulation over AWGN Channels



$$R \in]-\infty, \infty[$$

$$P_{e|\sqrt{E_s}} = \Pr[r < 0] = \Pr[n < -\sqrt{E_s}]$$

$$P_{e|\sqrt{E_s}} = \int_{-\infty}^{-\sqrt{E_s}} \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{n^2}{2\sigma^2}} dn$$

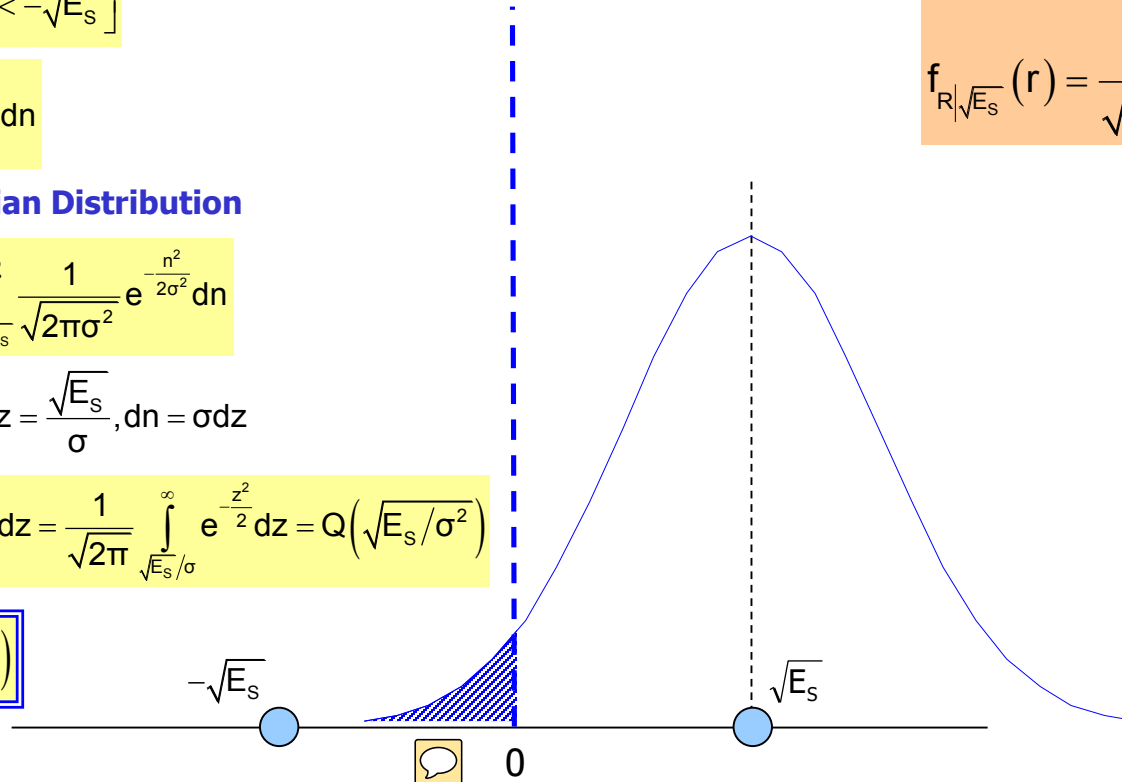
Symmetry of Gaussian Distribution

$$\int_{-\infty}^{-\sqrt{E_s}} \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{n^2}{2\sigma^2}} dn = \int_{\sqrt{E_s}}^{\infty} \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{n^2}{2\sigma^2}} dn$$

Let $z = \frac{n}{\sigma}, n = \sqrt{E_s} \Rightarrow z = \frac{\sqrt{E_s}}{\sigma}, dn = \sigma dz$

$$P_{e|\sqrt{E_s}} = \int_{\sqrt{E_s}/\sigma}^{\infty} \frac{\sigma}{\sqrt{2\pi\sigma^2}} e^{-\frac{z^2}{2}} dz = \frac{1}{\sqrt{2\pi}} \int_{\sqrt{E_s}/\sigma}^{\infty} e^{-\frac{z^2}{2}} dz = Q\left(\sqrt{E_s}/\sigma\right)$$

$$P_{e|\sqrt{E_s}} = \frac{1}{2} \operatorname{erfc}\left(\sqrt{E_s}/2\sigma\right)$$

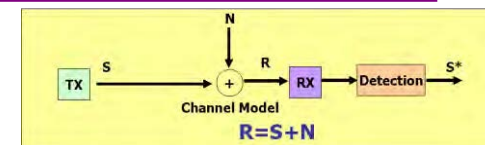


Error Calculation given $\sqrt{E_s}$ transmitted

$$f_{R|\sqrt{E_s}}(r) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(r-\sqrt{E_s})^2}{2\sigma^2}}$$

$$Q(x) = \frac{1}{\sqrt{2\pi}} \int_x^{\infty} e^{-\frac{z^2}{2}} dz$$

$$Q(x) = \frac{1}{2} \operatorname{erfc}(x/\sqrt{2})$$



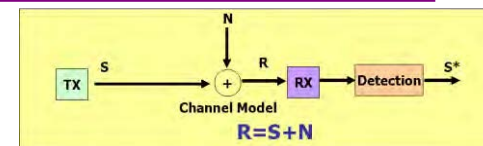
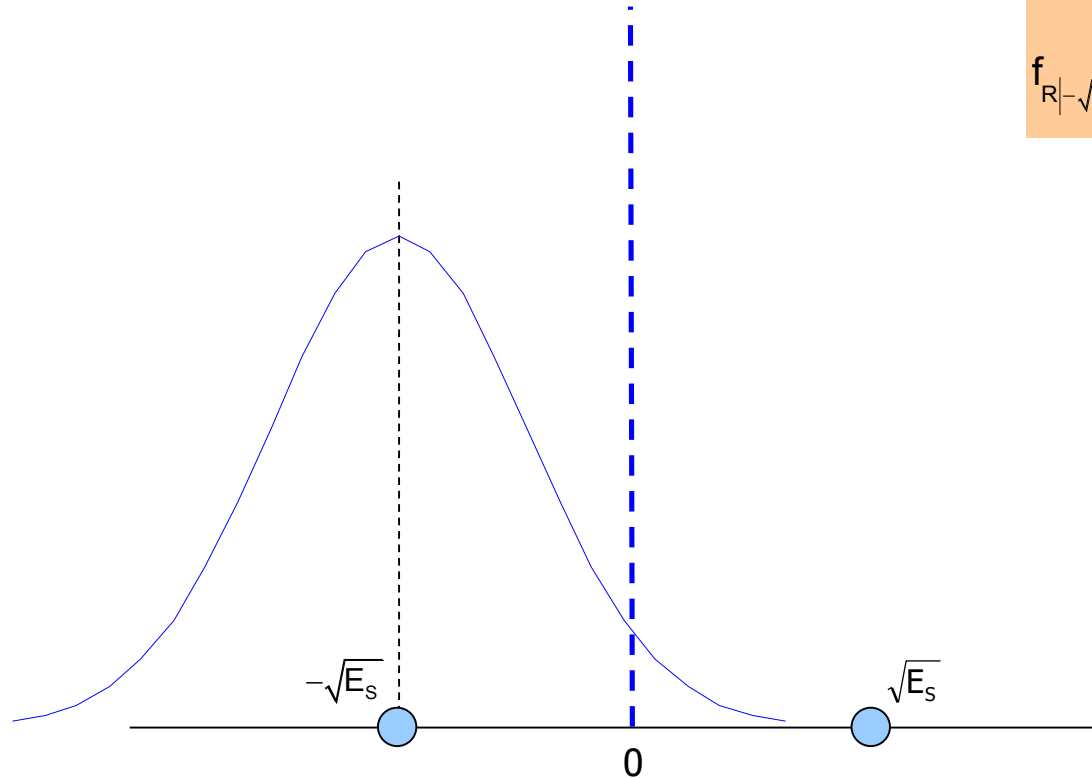
BPSK Modulation over AWGN Channels



$R \in]-\infty, \infty[$

Received signal distribution given $-\sqrt{E_s}$ transmitted

$$f_{R|-\sqrt{E_s}}(r) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(r+\sqrt{E_s})^2}{2\sigma^2}}$$



BPSK Modulation over AWGN Channels



$$R \in]-\infty, \infty[$$

$$f_{R|\sqrt{E_s}}(r) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(r+\sqrt{E_s})^2}{2\sigma^2}}$$

Error Calculation given $-\sqrt{E_s}$ transmitted

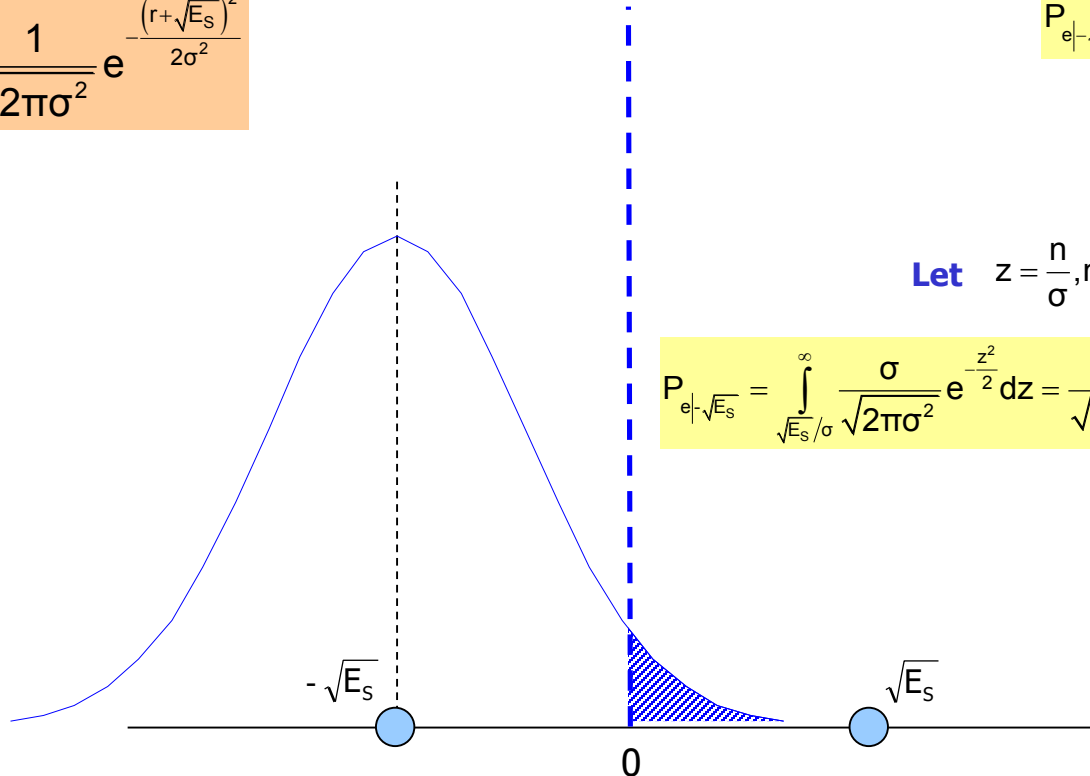
$$P_{e|\sqrt{E_s}} = \Pr[r > 0] = \Pr[n > \sqrt{E_s}]$$

$$P_{e|\sqrt{E_s}} = \int_{\sqrt{E_s}}^{\infty} \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{n^2}{2\sigma^2}} dn$$

Let $z = \frac{n}{\sigma}, n = \sqrt{E_s} \Rightarrow z = \frac{\sqrt{E_s}}{\sigma}, dn = \sigma dz$

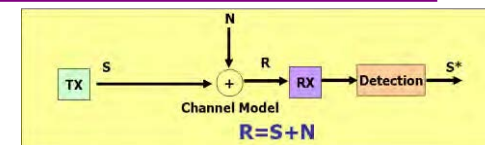
$$P_{e|\sqrt{E_s}} = \int_{\sqrt{E_s}/\sigma}^{\infty} \frac{\sigma}{\sqrt{2\pi\sigma^2}} e^{-\frac{z^2}{2}} dz = \frac{1}{\sqrt{2\pi}} \int_{\sqrt{E_s}/\sigma}^{\infty} e^{-\frac{z^2}{2}} dz = Q\left(\frac{\sqrt{E_s}}{\sigma}\right)$$

$$P_{e|\sqrt{E_s}} = \frac{1}{2} \operatorname{erfc}\left(\frac{\sqrt{E_s}}{2\sigma}\right)$$



$$Q(x) = \frac{1}{\sqrt{2\pi}} \int_x^{\infty} e^{-\frac{z^2}{2}} dz$$

$$Q(x) = \frac{1}{2} \operatorname{erfc}\left(\frac{x}{\sqrt{2}}\right)$$

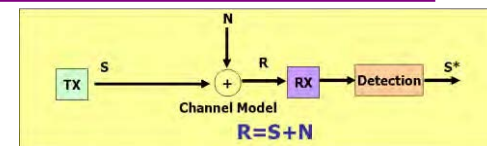
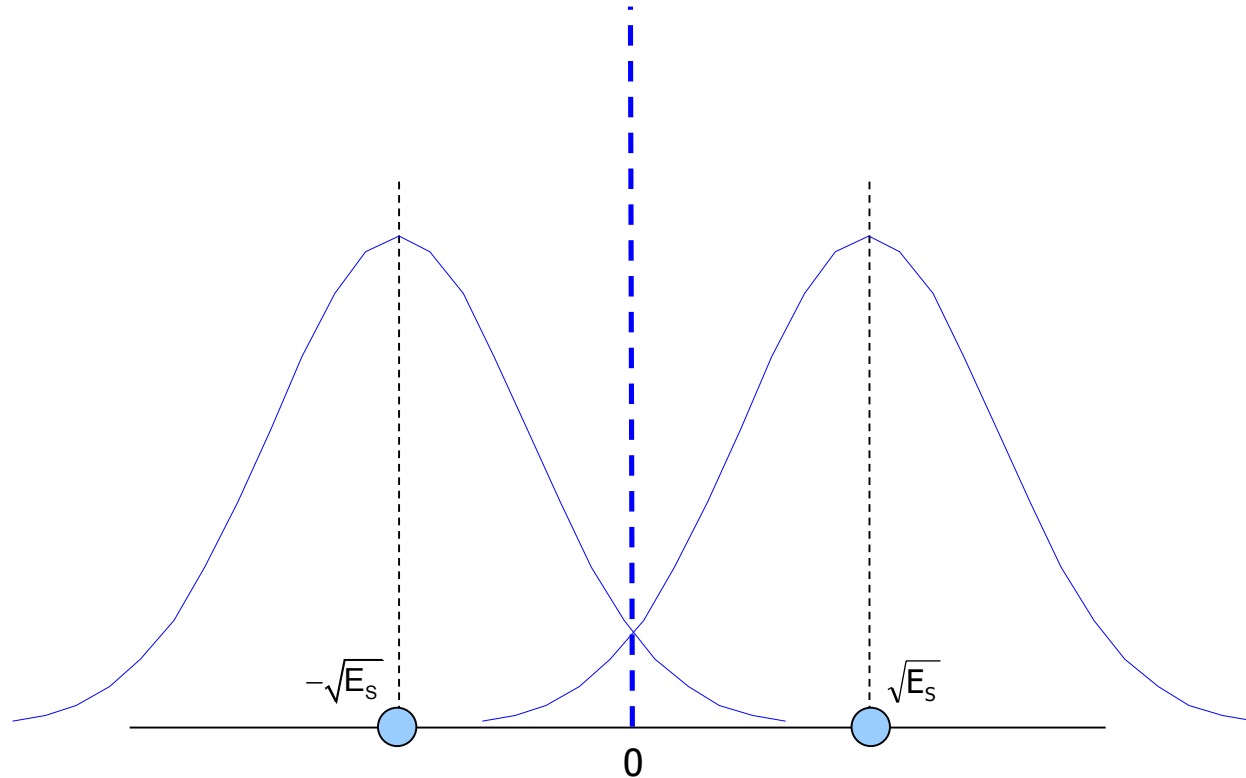


BPSK Modulation over AWGN Channels



$$E_s \uparrow \Rightarrow P_e \downarrow$$

Signal Power & Symbol Error Performance

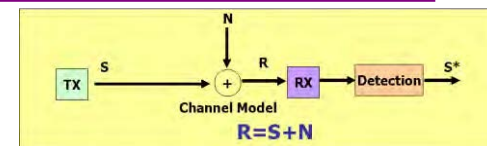
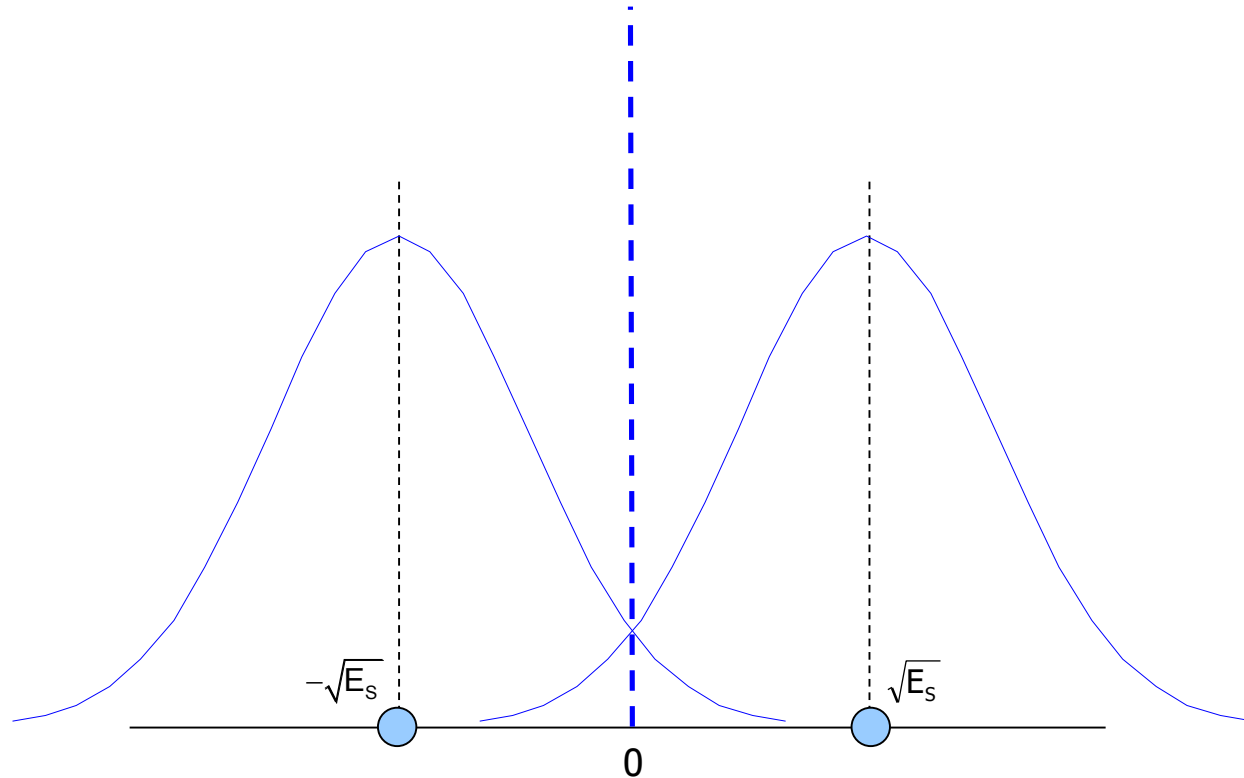


BPSK Modulation over AWGN Channels



$$\sigma^2 \downarrow \Rightarrow P_e \downarrow$$

Signal Power & Symbol Error Performance



BER of BPSK over AWGN Channels



$$P_e = \Pr[-\sqrt{E_s}] \times P_{e|-\sqrt{E_s}} + \Pr[\sqrt{E_s}] \times P_{e|\sqrt{E_s}}$$
$$P_e = \frac{1}{2} \times \frac{1}{2} \operatorname{erfc}\left(\sqrt{E_s/2\sigma^2}\right) + \frac{1}{2} \times \frac{1}{2} \operatorname{erfc}\left(\sqrt{E_s/2\sigma^2}\right) = \frac{1}{2} \operatorname{erfc}\left(\sqrt{E_s/2\sigma^2}\right)$$

Notes:

- Define N_0 Total Noise Power
 - $N_0/2 \rightarrow$ Noise Power over Cosine axis, i.e., $\sigma^2 = N_0/2$
- Each symbol corresponds to a single bit
 - $E_b = E_s$
 - $P_b = P_e$

$$P_b = \frac{1}{2} \operatorname{erfc}\left(\sqrt{E_b/N_0}\right)$$